

Late one night...

WizKids have announced the first HorrorClix Expansion, titled "The Lab". Each pack will contain 4 pre-painted randomly mixed miniatures, 4 character cards, 1 plot twist card, and 1 victim token.

Searching for the mysterious 13th Tribe...

Sovereign Press has acquired the rights to produce a *Battlestar Galactica Role-Playing Game* from Universal. The Sovereign Press BSG RPG will be based on the new *Battlestar Galactica* series currently appearing on the SCI FI Channel.

UFS TCG by Sabertooth Games: Released Friday 28th July 2006

UFS

STG6060 – Soulcalibur 3: A Tale of Souls Booster Display (24 packs @ £1.99)

This 126 card expansion features six all new deadly fighters from Soulcalibur 3 including Ivy, Setsuka, Tira, Kilik, Raphael and Zasalamel.

STG6070 – Street Fighter: World Warriors Booster Display (24 packs @ £1.99)

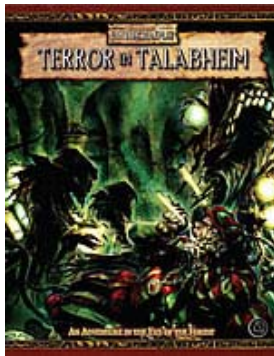
This 126 card expansion features six all new deadly fighters from Street Fighter including Guile, M. Bison, Blanka, E. Honda, Balrog and Vega.

Universal Fighting System (UFS) is a fast paced and fun new CCG from Sabertooth Games. Based on classic video gaming titles such as Street Fighter and Soulcalibur III, players take on the persona of legendary characters to do battle for supremacy. Do you have what it takes to be the best?



Warhammer FRP by Black Industries: Released Friday 28th July 2006

BLP017 – Terror in Talabheim
 (Warhammer FRP Adventure, Hardcover, RRP £15.00)
The Eye of the Forest in Peril!



Talabheim, the Eye of the Forest, seat of Electors and Emperors, it has survived countless wars and battles thanks to the towering crater walls of the Taalbaston. After the millennia of never falling, Talabheim is regarded as one of the strongest fortified cities in the Empire. In Terror in Talabheim, these walls that have long served as the city's salvation become its doom.

What begins as an incurable plague in Taalagad soon spreads into the heart of the crater, afflicting rich and poor alike. Stranded, and possibly afflicted themselves, the Player Characters find themselves drawn into a complex plot involving the spread of the sickness and a perverse Necromancer that culminates with a horrifying invasion of this ancient city? Do the PCs have what it takes to stand up against the sinister evil that vies for control of the city? Can they assemble a group of resistance fighters to oust the brutal regime that would enslave them all?

Terror in Talabheim is a stand alone adventure for Warhammer Fantasy Roleplay. In addition to the adventure itself, this book contains details on Talabheim including a history of the city, a breakdown of the various districts and neighbourhoods, an overview of the city's customs and laws, and much more. In addition, this adventure is the perfect compliment to make use of the Children of the Horned Rat, the sinister book that reveals all the secrets of the Loathsome Ratmen.

The City of Laws will never be the same after Terror in Talabheim!

Warhammer

Miniature Rules by Warhammer Historical: Tuesday 1st August 2006

Warhammer

WHW019 – The Art of War (RRP £20.00)

The Art of War: The Chinese approach to warfare 2205 BCE – 280 CE is a source book for Warhammer Ancient Battles.

China has the longest continuous civilisation in history and was finally unified by the First Emperor in 221 BCE. The Warring States period was over, and Qin victorious! Yet only 16 years later, the Qin Dynasty was in turmoil, the Emperor dead and all that would remain of his legacy would be the silent warriors of Xian- the Terracotta army.

This source book contains an historical overview that covers the principle military events and developments of Chinese culture from small bands of tribal warriors right up to the mighty Imperial armies that dominated Asia.



Roleplaying Releases by Various: Tuesday 1st August 2006

CSR4100 – MagicQuest

(Action! System Sourcebook, Softcover, RRP £15.99)

MagicQuest offers gamers a complete fantasy game for the Action! System. MagicQuest makes it easy to adapt your favourite fantasy movie, book, or to create something entirely unique.

FDP4202 – Counter Collection: Perilous Heights

(RPG Accessory, RRP £16.99)

Over 200 unique counter images of aerial and crag-dwelling creatures! These counters are fully compatible with version 3.5 of the world's most popular roleplaying game.

GMG5030 – DC31: The Transmuter's Last Touch

(d20 Adventure, Softcover, RRP £1.50)

Deep inside a catacomb at the base of a steep mountainside, the heroes encounter what appears to be a tribe of ordinary kobolds. But soon it becomes clear that these scaly humanoids have tapped into an ancient magic that augments their bodies! Exploring deeper into the mountain, the heroes learn more about the mysterious transmutation magic that haunts these old catacombs...

HER223 – Evil Unleashed

(HERO Sourcebook, Softcover, RRP £14.99)

Evil Unleashed collects the many unaffiliated villains appearing in supplements like Champions Universe, Millennium City, Vibora Bay, The Ultimate Brick, The Ultimate Metamorph, and The Ultimate Speedster and assembles them in one tome for ease of reference! It also includes several all-new villains.

MGP3505 – Ships of the Galaxy

(B5 RPG Sourcebook, Hardcover, RRP £20.00)

Just as different as the races that made them; the ships of the Babylon 5 universe have run the gamut of designs. This book is a collection of many of their number that could be found in the era of the 23rd Century, when the turning of an age took place. Separated into their various governmental or political factions, this is the ultimate guide to the spacecraft of Babylon 5.

PAL869 – World Book 29: Madhaven

(RIFTS Sourcebook, Softcover, RRP £8.99)

A complete sourcebook about the ruins of New York City known as "Madvhen". Madness, ghosts, monsters and mutants; The Order of the White Rose Mystic Knights; World information and adventure ideas.

RQGZ015 – Ye Book of Tentacles #6

(RPG Periodical, Softcover, RRP £12.99)

Ye Book of Tentacles features stories and articles on Glorantha, Call of Cthulhu, the Eternal Champion, and more.

TLG8220 – The Haunted Highlands

(Castles & Crusades Adventure, Softcover, RRP £5.99)

The Haunted Highlands includes four short adventures for varying character levels and offers a stand alone fantasy role playing setting ready to be dropped into any campaign.

WWP25600 – Vampire Value Pack (RRP £29.99)

A pack of three Vampire: the Requiem books, featuring Bloodlines: the Hidden, City of the Damned: New Orleans, and the Vampire Storyteller's Screen.

WWP40306 – Reign of Exarchs

(Mage: the Awakening Adventure, Hardcover, RRP £15.99)

Five complete and compelling playable stories, each centered on an ancient mystic artifact and building to an epic conclusion. New spells, spirits, artifacts, characters and legends make this chronicle an exciting example of the game in action.

WWP80100 – Dragon Blooded 2nd Edition

(Exalted Supplement, Hardcover, RRP £17.99)

Gifted with power by the Five Immaculate Dragons, the Terrestrial Exalted once formed the backbone of the Solar Deliberative's grand army. Then, when the Solars went mad with power, the Dragon-Blooded Host rose up as one to slay the tyrants and set the world aright. Can the Dragon-Bloods hold onto the reins of power, or does the return of the Solar Exalted mean the hegemony of the 10,000 Dragons is at an end?

Games by Various: Tuesday 1st August 2006

HAS02456 – Artoo-Potatoo (RRP £9.99)

It's Mr. Potato Head, no it's R2-D2, no it's both! Meet Artoo-Potatoo. With this wacky spud, you also get a mini Princess Leia "hologram" figure. Includes parts to make R2-D2 and Mr. Potato Head, such as potato body and lots of interchangeable pieces for hours of fun. Pieces interchangeable with all other Classic potatoes in the line.

HAS42404 – Cluedo Mysteries (RRP £24.99)

Decoding Detective Game with 50 unique cases to solve. All the usual suspects plus Mr. Body and Inspector Brown to provide the clues. Use your detective toolkit to investigate: the spyglass decodes eyewitness accounts, the secret mirror tips you off if anyone is lying, and the decoding key reveals where the culprit is hiding! Now make your arrest, if your solution is correct, you win! 2-6 Players.

OBG4343 – CoverUp (RRP £14.99)

CoverUp is a four-in-a-row game with depth—three depths to be exact. Players choose where they will place their disks, and at what depth. Place a disk below the surface and risk having that disk covered up. Move a disk and risk uncovering an opponent's disk.

OBG4747 – MixUp (RRP £14.99)

In MixUp one player tries to win using the shapes, while the other player uses the colours. The first player to get four tiles in a row, or into a two-by-two square, wins. But take a good look— what first appears like a winning strategy could actually be helping your opponent!

SJG1392 – Chez Guevara (RRP £12.99)

Chez Guevara is a stand-alone game that puts a new spin on the award-winning Chez Geek. Instead of roommates, you and your friends are grubby, desperate guerrillas, struggling for survival, freedom, and Slack in the stinking jungle! The food is bad, everybody is shooting at you, and the Leader is nuts. But it could be worse . . . and it probably will be.

ZMG4006 – Scurvy Musketeers of the Spanish Main (RRP £14.99)

Prepare to have your buckles swashed and your derring done in this Swashbuckling cinematic B-Movie card game! Compatible with all other B-Movie games from Z-Man Games.

COL3405 – EastFront 2nd Edition (RRP £64.99)

EastFront 2nd Ed. is part of the revised EuroFront series. EastFront and WestFront each contain two maps. EuroFront employs all 4 maps and adds blocks and rules for the entire war in Europe.

OBG92222 – Blink Blister Pack (RRP £3.99)

Using sharp eyes and fast hands, players quickly try to match the shape, count, or colour on the cards. The first player out of cards wins! Fast and portable, Blink is instant fun for everyone!

OBG92345 – Qwitch Blister Pack (RRP £3.99)

Qwitch is the exciting game in which three to five players race to play cards in sequence. But watch out! Letters and numbers can go up, down, or stay the same... and switch at any time.

OBG7722 – Apples to Apples Party Box Expansion Set 2 (RRP £14.99)

The fun continues! Mix the 576 new cards from a Party Box Expansion Set with the cards from the Apples to Apples Party Box for thousands of new and outrageous comparisons!

PSISL100 – Original Metal Slinky (RRP £4.99)

What more can be said? It's the original, and much loved, Slinky. The stairs await!

Comics & Magazines: Tuesday 1st August 2006

Code	Description	RRP	Code	Description	RRP
KRA-SC100	Scrye Issue #100	£3.75			

Miniatures from Privateer Press: Tuesday 1st August 2006

Code	Description	RRP
PIP33041	Khador – Kovnik Joseh Grigorovich	£7.00
PIP34042	Cryx – Bane Lord Tartarus	£10.00
PIP74011	Skorne – Cataphract Arcuarii Unit	£30.00
PIP74012	Skorne – Cataphract Arcuarii Blister	£9.00
PIP81030	Royal Guard Coleman Stryker	£5.50
PIP81031	King of the Prophet	£5.50
PIP81033	Prince Leto Raelthorne	£5.50
PIP81033	King Vinter Raelthorne IV	£5.50



RuneQuest from Mongoose Publishing: August Pre-orders

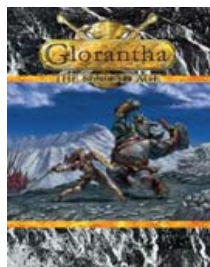


- MGP8100 – RuneQuest Core Rulebook (RRP £15.00) – 8th August
- MGP8102 – RuneQuest GM Screen (RRP £10.00) – 8th August
- MGP8104 – RuneQuest Companion (RRP £15.00) – Date TBC
- MGP8111 – Rune of Chaos (RRP £5.00) – Date TBC
- MGP8101 – Glorantha (RRP £25.00) – Date TBC

The classic roleplaying game is back - in a new, streamlined, 21st Century edition! With rules and supplements written by top-flight RPG designers such as Kenneth Hite and Robin Laws, RuneQuest retains all the flavour of the previous editions and yet plays faster, more realistically and still provides endless opportunities for expansion. The main rulebook has been designed to provide everything a player needs at a reasonable price, while the growing range of supplements enhance the game in all directions.

Suitable for multiple settings and campaigns, RuneQuest supports the original Glorantha setting, based in the 2nd Age, giving fans a new perspective on an old favourite. More 'traditional' fantasy settings are also supported, with guilds and quests forming major incentives for characters wherever they adventure.

The new edition of RuneQuest is produced with an Open Licence, allowing third party publishers and fans to produce their own supplements and settings for the game - look out for them!



RuneQuest

Promethean by White Wolf: August Pre-orders

- WWP60000 – Promethean: the Created (RRP £19.99)
- WWP60702 – Promethean Dice Set (RRP £4.99)
- WWP60903 – Promethean Basic Launch Kit
- WWP60904 – Promethean Game Store Launch Kit

*I know that look of disgust in your eyes.
You can't hide it from me.*

*I've seen all its expressions in many faces like your own.
I am intimately familiar with rejection.
Yes, these scars and stitched wounds are horrifying to behold.
Were I truly alive, they'd be enough to kill me.*

*But I am not alive.
Not yet.*

*Not in the way you know it.
A fire burns within me and animates this dead flesh,
these legs that have wandered the far regions of the Earth,
these hands that have killed men.*

*And I walk with a purpose.
You will not stand in my way.
These hands have killed men.*

A Storytelling Game of Stolen Lives



Prometheans are soulless corpses animated by a mysterious, alchemical force – the Divine Fire stolen from the gods. Their hideousness forces humans, animals, and even nature itself to reject them on an instinctual level. They wander the dark places of the world, seeking what their creators denied them: humanity.

A New Game set in the World of Darkness

- A whole new type of character for players, inspired by the classic Frankenstein monster and the worldwide myths of Golems
- Explores aspects of the World of Darkness unknown to the other game lines
- Strange new antagonists and mysteries to unravel for players of any World of Darkness game

Promethean